

HMS ILLUSTRIOUS AIRCRAFT CARRIER

Rebuild by Andrew Benzie
andrew@andrewworld.com

for X-Plane v8.50

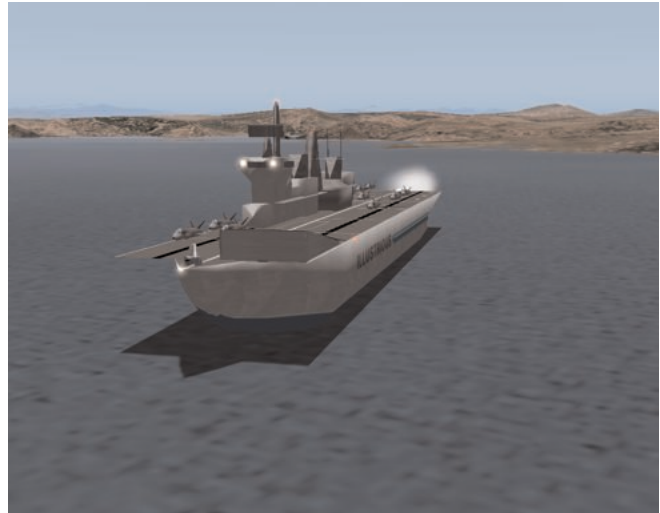
AB Air Version 1.0
October 2006

Please Note: This vehicle is an updated and/or modified version of another author's original work. Please refer to the original README file (located within the same directory as this file, if available) for more information. I have made every attempt to obtain the author's permission whenever necessary. I would like to sincerely thank the original author(s) for providing me a solid foundation on which to build; without their work this release would not be possible. This guide is not to be misconstrued as a reference for real-world applications.

HISTORY

This is a remake of an original model by Adam Mitchell (F-35 textures provided by Barry Leger) of the HMS Illustrious Invincible class aircraft carrier operating F-35 Joint Strike Fighters. Please see the ReadMe Original folder for more information.

I've added bow-thrusters for additional control. Completely reworked cockpit includes animated ship's steering wheel, HUD, and ship's call button. You can fire the guns and launch the aircraft from the flight deck.



illustrious: ready and waiting



an animated steering wheel and sound effects enhance the sim sailing experience

WHAT'S NEW

- new exterior paint job/lighting
- upgraded engines (with fifth engine spewing smoke from stack), l+r bow thrusters
- new easier to read/operate custom cockpit with animated steering wheel, HUD, GPS, forward camera, cruise control, etc.
- ship's call and horn, new custom sounds
- other tweaks here and there

A flight yoke works great for the rudder. Ship's call can only be operated manually. The horn can be accessed manually or use your flaps key. Operate the ramp/jet block via the gear switch (see lower console) or g key.

Comments are always appreciated:
andrew@andrewworld.com

REPAINTS/REDISTRIBUTION ACCEPTABLE ONLY IN ACCORDANCE WITH INCLUDED README FILES.

Please obtain my permission prior to posting any modifications to these files.