

KENWORTH SEMI

Rebuild by Andrew Benzie
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for X-Plane v8.50

AB Air Version 1.0
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Please Note: This vehicle is an updated and/or modified version of another author's original work. Please refer to the original README file (located within the same directory as this file, if available) for more information. I have made every attempt to obtain the author's permission whenever necessary. I would like to sincerely thank the original author(s) for providing me a solid foundation on which to build; without their work this release would not be possible. This guide is not to be misconstrued as a reference for real-world applications.

HISTORY

This is the third generation model of the Kenworth Semi. The original yellow Semi was built by Alex Unruhs, an updated red version (with extended roof) was modified by Christian Hawkins, and this is my updated blue version. Thanks to both previous authors.

This vehicle is a lot of fun to drive both on and off the "hard roads" of X-Plane 8.50. Take it out on the freeway and drive along with other traffic, hit the horn if they get out of line. Or take it on the side roads, it is equipped with a water rudder to help you get across rivers and other waterways if necessary.



third generation kenworth semi

WHAT'S NEW

- new exterior paint job/lighting
- upgraded engines with more power to cope with the modern X-World
- new easier to read/operate custom cockpit with animated steering wheel, stormtracker, reverse camera, cruise control, etc.
- horn and airbrake, new custom sounds
- many other tweaks here and there



an animated steering wheel and sound effects enhance the sim driving experience

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A flight yoke works great for steering, and if you have pedals set your left pedal to either toe brake, and the right pedal to throttle for the full driving experience. The horn can be accessed manually or use your flaps key. Air Brakes (landing gear) adjusts axle height.

Comments are always appreciated:
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